Comparative Accuracy of Facial Models Fabricated Using Traditional and 3D Imaging Techniques

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Keywords
Moulage; facial prosthetics; 3D imaging; 3D models; dental materials; stereolithography; rapid prototyping.

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The authors deny any conflicts of interest.

Accepted June 14, 2015

doi: 10.1111/jopr.12358

Abstract

Purpose: The purpose of this investigation was to compare the accuracy of facial models fabricated using facial moulage impression methods to the three-dimensional printed (3DP) fabrication methods using soft tissue images obtained from cone beam computed tomography (CBCT) and 3D stereophotogrammetry (3D-SPG) scans.

Materials and Methods: A reference phantom model was fabricated using a 3D-SPG image of a human control form with ten fiducial markers placed on common anthropometric landmarks. This image was converted into the investigation control phantom model (CPM) using 3DP methods. The CPM was attached to a camera tripod for ease of image capture. Three CBCT and three 3D-SPG images of the CPM were captured. The DICOM and STL files from the three 3dMD and three CBCT were imported to the 3DP, and six testing models were made. Reversible hydrocolloid and dental stone were used to make three facial moulages of the CPM, and the impressions/casts were poured in type IV gypsum dental stone. A coordinate measuring machine (CMM) was used to measure the distances between each of the ten fiducial markers. Each measurement was made using one point as a static reference to the other nine points. The same measuring procedures were accomplished on all specimens. All measurements were compared between specimens and the control. The data were analyzed using ANOVA and Tukey pairwise comparison of the raters, methods, and fiducial markers.

Results: The ANOVA multiple comparisons showed significant difference among the three methods ($p < 0.05$). Further, the interaction of methods versus fiducial markers also showed significant difference ($p < 0.05$). The CBCT and facial moulage method showed the greatest accuracy.

Conclusions: 3DP models fabricated using 3D-SPG showed statistical difference in comparison to the models fabricated using the traditional method of facial moulage and 3DP models fabricated from CBCT imaging. 3DP models fabricated using 3D-SPG were less accurate than the CPM and models fabricated using facial moulage and CBCT imaging techniques.

Craniofacial dysmorphology (CD) is the study of structural defects caused by trauma, treatment of neoplasms, or congenital anomalies characterized by complex irregularities in the shape and configuration of facial soft tissue structures.1 Patients with CD may undergo extensive surgical procedures, including the fabrication of facial prostheses to restore an extraoral maxillofacial defect.2 The facial prostheses are not functional, but provide the patient with an esthetic result for psychological and social acceptance.3-6

Anthropometry is a way to assess changes in facial soft tissue over time through line measurements between two landmarks.7 The challenge has been to identify landmarks and plot them accurately in the three planes of space, in order to describe the dimensions of the face.8 Traditionally, direct anthropometry was done using calipers. This assessment was a reliable and inexpensive method for data collection of surface measurements.4 However, there were several limitations including technician training, direct patient contact
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Figure 1  (A) Virtual model with landmarks. (B) Printed control phantom model (CPM) frontal view. (C) CPM lateral view.

requiring extensive time to make multiple measurements, patient compliance to sit in one position, inability to archive information, difficulty attaining several measurements as tissue undergoes changes with time, and finally comparing tissue changes with accurate landmark location.9

Making a facial moulage impression was, and still is, another means for 3D facial structure capture, analysis, and documentation. This method has been used successfully for almost 100 years, dating back to World War I.10 Currently, various impression materials like alginate, poly(vinyl siloxane), and reversible hydrocolloid are used to create a facial moulage. The facial moulage method can be time consuming, and soft tissue deformation is a significant problem. Furthermore, it is difficult to obtain accurate impressions of certain defects involving the orbit where the periorbital tissue displaces easily.11 The casts made from the impressions are fragile and require large physical storage space, and it is extremely difficult to communicate physical data to other providers in distant locations.12

Also, archival preoperative casts may not be available for many patient treatments due to storage limitation.

Several types of 3D imaging systems have been created in the past three decades, including cone beam computed tomography (CBCT) and 3D stereophotogrammetry (3D-SPG). Both methods are noninvasive and allow for archival of data and virtual models that can subsequently be used for comparison purposes.

Computed tomography (CT), and more specifically CBCT, is currently used to capture soft tissue surface images because it is accurate and repeatable for anthropometric measurements.7 Collimating the X-ray beam decreases the radiation exposure dose, and the scan time is 10 to 70 seconds.13 The dose of radiation ranges between 60 and 1000 microsieverts versus medical grade CT of the mandible, which ranges from 1320 to 3324 microsieverts.13-15 More recent studies have generated 3D facial soft tissue surface computer models from image data captured by CBCT. Linear anthropometric measurements on computer models using CBCT software proved reliable and as accurate as the traditional direct method.7 The data and virtual models are easily archived without physical storage requirements and can provide pre- and postoperative information for skeletal or soft tissue comparisons.13

3D-SPG is a newer technique/method for craniofacial surface imaging that allows for the capture evaluation of the external surface of a subject. The method creates a 3D image reconstructed from multiple digital images taken at different angles simultaneously. The resultant image is a collection of points positioned along an x, y, and z coordinate system. These points can be identified as landmarks, then used for subsequent analysis.9 Reports indicate that 3D-SPG is reliable and accurate for determining the location of landmarks and inter-landmark craniofacial distances.16,17 The advantages include minimal artifact production due to short image capture time (approximately 1.5 ms), ability to archive and compare subject images, three-point (x, y, z) coordinate format of locating tissue landmarks, high resolution, and no radiation. Software programs are available to identify landmarks and calculate anthropometric measurements.18 In addition, the error in the location of a landmark when using 3D-SPG is less than 1 mm.19

The use of 3D-SPG has a great potential for use in the military. During World War II, the Korean War, and the Vietnam War, the mean incidence of head, face, and neck injury (HNFI) was approximately 16%. A recent study looked at the characteristics and causes of HFNIIs sustained by US military forces during the stability and support phase of Operation Iraqi Freedom (OIF-II). The number of HFNIIs increased to 39%, and of these injuries, 65% were injuries to the face.20 A more recent study showed a comprehensive analysis of craniofacial battle injuries sustained by military member evacuated to level III-V military treatment facilities to be 42.2% HFNIIs.21

The reason for the notable increase in the past decade is an increase in survival rate due to improvement in body armor,
battlefield medicine, tactically placed medical units, and quick evacuation tactics.

Both CBCT and 3D-SPG use computer-aided design (CAD) software to facilitate the design of soft tissue surface images and virtual models. With rapid prototyping (RP), information from the CAD software can be used along with computer-aided manufacturing (CAM) to fabricate 3D physical models.

Image data from CBCT and 3D-SPG scans translated into the digital imaging and communication in medicine (DICOM) file format, which are converted to a CAM file format to produce a 3D model using RP methods and equipment.

One RP method used in the medical and dental field is 3D printing (3DP). This process uses a polyjet selectively depositing fine powder polymer droplets evenly along a piston and liquid binder. Additional layers are added as the piston powder bed and cured model is lowered layer by layer. The resolution accuracy is 100 \(\mu\)m for one-dimensional features and 300 \(\mu\)m for 3D features.\(^{11}\) The 3D printed models are accurate to 0.016 mm (Objet Eden 260V; Stratasys Ltd, Minneapolis, MN), and the build time is at a rate of 1 cm of height per hour.\(^{22}\)

The 3D models are useful for surgical planning, creation of surgical templates, and fabrication of craniofacial prostheses and custom implants used in craniofacial reconstruction. The accuracy of the RP models has been measured by software calculations,\(^{23-25}\) digital calipers,\(^{18}\) and more recently the use of a coordinate measurement machine (CMM). The CMM can provide accurate location of \(x, y,\) and \(z\) coordinate reference points. This device is very useful in locating the same landmark on various models and therefore accurate in determining any error in model production.

RP techniques are proving beneficial in the treatment planning, diagnosis, surgical assistance, prosthesis fabrication and post-assessment of patients with craniofacial anomalies, facial trauma, and structural defects caused by neoplasms; however, further studies need to be done to evaluate the precise fit of models fabricated from soft tissue imaging. The purpose of this investigation was to compare the accuracy of facial models fabricated using facial moulage impression methods to the 3DP fabrication methods using soft tissue images obtained from CBCT and 3D-SPG.

**Materials and methods**

One human form was obtained from a two-pod 3D-SPG surface imaging system and software system (3dMDface; 3dMD, Atlanta, GA). The scanned image was saved as an Standard
Triangulation Language (STL) file and uploaded into the modeling software program (Geomagic Freeform Modeling Plus; Geomagic, Wilmington, MA) to create the virtual model. The virtual model was used to design the control phantom model (CPM). Five millimeter diameter spheres were built into the model to mark the following ten landmarks on the facial soft tissue: Glabella, Nasion, Pronasale, right and left Orbitale, right and left Frontale, right and left Cheilion, and Pogonion (Fig 1A).4,5,7,9,26,27 The virtual master model was processed using 3DP software (Objet Studio; Stratasys Ltd, Minneapolis, MN), and the physical CPM was created using 3DP (Objet Eden 260V; Stratasys Ltd) (Figs 1B, C).

The CPM was used to create three facial moulage experimental gypsum dental stone models using reversible hydrocolloid (Polyflex Duplicating Material; Dentsply International, York, PA). Reversible hydrocolloid at room temperature was heated to its liquefaction temperature to convert the gel to the sol condition.28 The reversible hydrocolloid was applied to the CPM using a synthetic brush (Synthetic brush #16; Dentsply). Cotton gauze (2 in²) was embedded in the solidifying reversible hydrocolloid to reinforce the material and allow for the attachment to dental stone. A thin consistency of dental stone (Mounting Stone ISO type 3; Whip Mix Corp., Louisville, KY) was applied over the reversible hydrocolloid and gauze in a uniform half-inch thickness to fabricate an external tray. The ratio of the dental stone to filtered water was 900 g to 170 ml. Once the stone set, the impression was removed from the master model and poured in type IV dental stone (Silky Rock, Whip Mix Corp.) (Fig 2A).29 The ratio of type IV dental stone to filtered water was 600 g to 138 ml. Each of the resultant three stone models was labeled accordingly (Fig 2B).

To position the CPM for CBCT capture, a tripod measurement base assembly was fabricated using a tripod screw platform with acrylic resin (Ortho Acrylic Resin; Great Lakes Orthodontics, Tonawanda, NY) (Fig 3).30 The CBCT system (Kodak 9500 Cone Beam 3D System; Carestream Health, Inc., Rochester, NY) was calibrated following the manufacturer’s instructions. The CPM was stabilized on the tripod, and a total of three images were made individually and labeled one through three (Fig 4). The images were saved as DICOM files and copied onto a disc for use with the RP system.

The same tripod base assembly for the CPM was used to obtain the 3D-SPG images (3dMDface). The system was calibrated according the manufacturer’s instructions.31 The tripod with CPM was positioned at a 15° anterior tilt to capture an image with minimal shadowing (Fig 5). A total of three images were made individually and labeled one through three. These images were saved as STL files and saved onto a disc for use with the RP system.

The DICOM images and STL files from the CBCT and 3dMD, respectively, were used to create the virtual models using computer software. A DICOM segmentation program (MIMICS 12.1; Materialise Dental, Plymouth, MI) was used to identify the CPM and generate a surface model (in STL
format) from the series of CBCT images (Fig 6). The six STL files were aligned, and a common base was designed and merged to the 3D surface of each of the scans. Then, using 3DP (Objet Eden 260V) six individual models were fabricated prior to measurement procedures (Fig 7).

The printed RP models and gypsum stone models were measured for accuracy by three individual raters using a CMM (Faro, Lake Mary, FL). A 3 mm ball probe stylus was placed on the surface of each fiducial marker, and a discrete point cloud was recorded into Geomagic Studio as the measuring software interface. Each cloud data set was interpreted as a sphere feature on the model. The scans resulted in a collection of point cloud data representing the feature location in space relative to each of the other spheres (Figs 7, 8).

The software was then used to calculate a best-fit sphere for each of the point cloud groups. Three sphere centers (1, 2, and 10) were used to define a reference plane. New points were defined by projecting each of the sphere centers to the reference plane in a direction normal to the plane (Fig 9).
Nine projected points were then measured against the projected point #3 on the same model. The following 3D Distance Formula was used where i = 1, 2, 4 . . . 10 and j = 3.

\[ \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2 + (z_i - z_j)^2} \]

This procedure was accomplished for each landmark on the CPM model and compared to the same measurements obtained on the facial moulage stone reproductions and the printed models.

**Statistical analysis**

Vertical distances from point #3 were analyzed. First, the master distances were averaged over the three raters at each point. Then, for each rater on CBCT (CT), 3D-SPG (OP), and stone (ST) the vertical distance from point #3 was subtracted from the master mean of the three raters and divided by the master mean and multiplied by 100 to obtain a percent difference from the master for each rater and each point of the other three methods. The percent differences were analyzed with ANOVA for repeated measures, since the raters repeatedly measured each point from each of the cast methods.

The three raters were compared, the three methods were compared, and the nine points were compared. Since all distances were relative to point #3, those values were always zero, and that point was not included in the analysis. In addition, the two-way interaction of method and points was analyzed. Interactions with the rater factor were the denominators for the F-tests in the ANOVA for repeated measures. Tukey’s comparison was done for pairwise comparisons of means following the ANOVA. Residuals of the ANOVA were calculated and plotted to verify they had a near normal bell-shaped curve and that their variance was similar over the range of predicted values.

**Results**

The percent difference of each of the three methods (CT, OP, ST) from the control mean relative to point 3 for each method is shown in Figure 10. The ANOVA was done and is displayed in Table 1. The method (meth) by point (pt) source was significant. Therefore, a comparison was done with the three methods to the control and each method to each other. Multiple comparisons showed the raters were not different. Pairwise comparisons of the methods were different with OP not having as small a percentage error as the other two methods, while the other two had similar percent error overall (Tables 2 and 3). Overall, OP showed statistically significant difference (p < 0.05) in comparison to the CT and ST; however, Figure 10 shows the greatest difference localized to points #1, 2, and 5. The OP data for the other points are similar to the CT and ST findings.

**Discussion**

The impression technique for making facial models has been used for many years, but a major disadvantage is soft tissue deformation caused by the direct contact of the impression material to the facial soft tissue. Holberg et al reported that making an alginate impression of the face produced between 1 to 3 mm of soft tissue deformation in varying areas.\(^{32}\) Germac-Cakan et al found significant differences between clinical and facial plaster cast measurements explained by distortion related to the impression material.\(^{12}\) In this study, the CPM was made from a rigid resin material. When a facial moulage was made of the CPM, there were no signs of deformation, which would normally be seen in a patient. Therefore, the results at each point showed very minimal percentage difference in comparison to the CPM.

Numerous studies have shown that imaging done by CT, and more specifically CBCT, is currently used to capture hard and soft tissue surface images because of its accuracy, reliability, and repeatability for anthropometric measurements.\(^{33-35}\) Fourie et al compared linear measurements derived from 11 soft tissue landmarks on seven cadaver heads made directly using digital calipers to CBCT-based computer generated models. Their results showed surface detail of the soft tissue images was insufficient; however, overall, the data proved to be reliable and accurate.\(^{3}\) Once again, the CPM was a rigid resin form without soft tissue-like surfaces. The results showed that CT data were not significantly different from the CPM measurements and confirmed that CT-generated models were reliable and accurate.

3D-SPG imaging provides accurate detail of surface texture, contour, and color. Many studies have been done comparing 3D-SPG imaging to direct anthropometry resulting in repeatable, precise, and accurate measurements.\(^{36,37}\) Additional studies by Weinberg et al and Wong et al showed an increase in accuracy and precision of landmark location with labeling prior to image capture.\(^{3,6}\) In a study done by Plooij et al, midline landmarks were precisely generated compared to pair landmarks, especially if the inter landmark distance increased.\(^{17}\) In the present study, spherical landmarks were created in the CPM that were reproducible using impression material and the two imaging techniques. Capturing the landmarks was an important factor to calculate the linear measurements and make comparisons of accuracy.

In all of these studies involving CT or 3D-SPG computer-generated images, 3D imaging software was used to calculate linear measurements, which were compared to direct anthropometric measurements. Caliper measurements can be subjective and therefore the accuracy and reliability of the data may be questionable.\(^{38}\) In the present study, a CMM was used to decrease the subjectivity found in using digital calipers. In Taft et al’s study,\(^{39}\) stainless steel spheres (5.00 ± 0.005 mm in diameter) were secured on a dry cadaver skull in seven locations. Point locations of the spheres were measured by placing the CMM ball probe on the points of interest, thus improving accuracy and reliability. Also, because the spheres were used as fiducial markers, a mean centroid location was identified for each sphere, and the distance between two points was then determined. In this study a CMM in conjunction with computer software was used to calculate a best-fit sphere for each of the landmarks. There were three raters who collected point cloud data at each sphere, and a rater pairwise comparison showed no significant difference among the raters. The CMM proved to be reliable and accurate in this study.

Both CBCT and 3D-SPG image files can be imported into CAD/CAM software to create an RP model. The accuracy of the RP models have been studied by measuring distances between
landmarks on 3D phantom models and comparing those points with measurements calculated through the CT software. In this study 3DP models were fabricated using the DICOM images and STL files from the CBCT and 3dMD, respectively; however, instead of using computer software to make the measurements for the CBCT and 3DMD, the CMM was the constant measuring tool for the stone and the 3DP models.

The accuracy of RP models fabricated to replace hard tissue has been studied with skull models and is used in reconstructive craniofacial surgeries. However, many craniofacial anomalies also involve the facial soft tissue, requiring accurate dimensional measurements to fabricate prosthetics. Studies have been done using CT scans to create casts from the RP models for facial prosthesis engineering. Few studies have evaluated the precise fit of prostheses fabricated from RP models manufactured from soft tissue imaging obtained by 3D-SPG. This investigation was limited because a rigid resin model was used as a control.

According to this investigation, 3DP models fabricated using 3D-SPG showed statistical difference compared to the models fabricated using the traditional method of facial moulage and 3DP models fabricated from CBCT imaging. Major discrepancies stemmed from points #1 and 2 (Fig 10). The greater difference of the optical scan point values in comparison to those of the models made from CBCT imaging and facial moulage at the other points may be because a two-pod system was used and the 15° anterior angulation of the control during 3dMD image capture.

Percentage differences of the individual points on all three methods in comparison to the control, points #4, 8, 9, and 10 were not statistically significant differences from the CBCT and stone method. Thus, 3D-SPG is a viable option for RP production of facial models, especially in situations where it is not feasible to use CBCT imaging. Many patients with craniofacial dysmorphologies undergo numerous surgeries in a short period of time, and the 3D-SPG method would eliminate radiation exposure from CT. Additionally, the short image capture time would be extremely beneficial for patients with the inability to be still for the time it takes to make a CBCT. Comparative growth studies could be accomplished using this technology, and if necessary, RP models could be engineered to help with...

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**Table 1** ANOVA table for percent difference from master mean

<table>
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<th>Source</th>
<th>DF</th>
<th>Sum of squares</th>
<th>Mean square</th>
<th>F value</th>
<th>Pr &gt; F</th>
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<td>0.53050924</td>
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<td>Meth</td>
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<td>0.0010</td>
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<tr>
<td>meth*rater</td>
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<td>0.16827539</td>
<td>0.04206885</td>
<td>0.25</td>
<td>0.9048</td>
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<td>0.0029</td>
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<tr>
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<td>0.4169</td>
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<td>0.84240621</td>
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<td>&lt; 0.0001</td>
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<tr>
<td>Residual</td>
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<td>Corrected total</td>
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**Table 2** Rater pairwise comparison: Tukey comparison

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<th>vs 3</th>
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<td>1</td>
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<td>2</td>
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<td>0.1984</td>
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<tr>
<td>3</td>
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Table 3 Method pairwise comparison: Tukey comparison

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<th>p-values</th>
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<tr>
<td>CT</td>
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<tr>
<td>OP</td>
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<tr>
<td>ST</td>
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</table>

Conclusion

This investigation was based on an innovative research setting creating facial models using a two-pod 3D-SPG imaging system, and a CBCT imaging method, then comparing the accuracy of these models to the traditional facial moulage impression model fabrication technique.

Within the limitations of this investigation the following conclusions could be made:

1. 3DP models fabricated using 3D-SPG showed statistical difference in comparison to the models fabricated using the traditional method of facial moulage and 3DP models fabricated from CBCT imaging.
2. 3DP models fabricated using 3D-SPG were less accurate in comparison to the CPM and models fabricated using facial moulage and CBCT imaging techniques.
3. Models fabricated using CBCT imaging and facial moulage showed no statistical difference and proved to be accurate in comparison to the CPM.

Acknowledgments

A special thanks to Mrs. Nancy Hansen, CDT, CCA, BS, and Mr. Alain Carballeyra, BS, for their support.

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